

Section 4: Resources & References

Resources

Social and Emotional Learning Toolkit. *ACT for Youth Center of Excellence.*
http://www.actforyouth.net/youth_development/professionals/sel/

Mindset websites and videos.

- Mindset - <http://mindsetonline.com/whatisit/about/index.html>
- Mindset Works - <http://www.mindsetworks.com/>
- Video: Carol Dweck – A Study on Praise and Mindsets.
<https://www.youtube.com/watch?v=NWv1VdDeoRY>
- Video: The Effect of Praise on Mindset.
https://www.youtube.com/watch?v=TTXrV0_3UjY
- Growth Mindset and Why It Matters. *What Kids Can Do.*
http://whatkidscando.org/resources/spec_growthmindset.html

Brain Rules: 12 principles for surviving and thriving at work, home, and school. *John Medina.*
<http://brainrules.net/>

Learning and motivation resources. *What Kids Can Do.*

- Video: Ned’s GR8 8 (and resources).
http://www.howyouthlearn.org/research_conditions_of_learning.html#GR88
- E-Manual: The Motivation Equation.
http://www.howyouthlearn.org/educator_resources_motivationalequation.html
- Fires in the mind: What Kids Can Tell Us About Motivation and Mastery
<http://firesinthemind.org/>
- How Youth Learn.
<http://www.howyouthlearn.org>

Active Learning. *University of Minnesota Center for Teaching and Learning.*
<http://www1.umn.edu/ohr/teachlearn/resources/active/>

Incorporating Technology into Out-Of-School Time Programs. *Child Trends.*
<http://www.childtrends.org/?publications=incorporating-technology-into-out-of-school-time-programs>

Service-Learning Resources

- National Youth Leadership Council - <http://www.nylc.org>
- LIFT: Raising the Bar for Service Learning Practice - <http://lift.nylc.org>

Project Based Learning. *Edutopia*.
<http://www.edutopia.org/project-based-learning>

Group activities / Team building Activities

- Jim Cain's Raccoon Circles
http://www.teamworkandteampay.com/resources/new_rc_document_2011_final.pdf
- Diversity and Dialogue
http://www.diversityanddialogue.org.uk/files/communication_activities_0.pdf
- Great Group Games. *Ragsdale & Saylor, Search Institute*.
https://www.searchinstitutes.org/product_p/0439-w.htm
- Make a World of Difference: 50 Asset-Building Activities to Help Teens Explore Diversity.
D. C. Oparah, Search Institute
https://www.searchinstitutes.org/Make_a_World_of_Difference_p/0137-w.htm
- Group-Games.com (Database of free group games, icebreakers, and team building activities).
<http://www.group-games.com>

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Dweck, C. S. (2008). *Mindset*. New York: Ballantine Books.

Eccles, J., & Gootman, J. (Eds.). (2002). *Community programs to promote youth development*. National Research Council – Institute of Medicine. Washington, DC: National Academy Press.
http://www.nap.edu/catalog.php?record_id=10022

Hogan, K., & Pressley, M. (1997). *Scaffolding student learning: Instructional approaches & issues*. Cambridge, MA: Brookline Books.

Lipscomb, L., Swanson, J., & West, A. (2004). Scaffolding. In M. Orey (Ed.) *Emerging perspectives on learning, teaching, and technology*.
<http://projects.coe.uga.edu/epltt/index.php?title=Scaffolding>

Mahoney, J. L., Larson, R. W. & Eccles, J. S. (Eds.). (2005). *Organized activities as contexts of development: Extracurricular activities, after school and community programs*. Mahwah, N.J.: Lawrence Erlbaum Associates.